Number One

User behavior on an interactive computer system 2
S. J. Boies

Direct-access device simulation 19
E. Nahouraii

Advanced function extended with tightly-coupled multiprocessing 32
R. A. MacKinnon

Design of tightly-coupled multiprocessing programming 60
J. S. Arnold, D. P. Casey, and R. H. McKinstry

Number Two

Performance analysis for the Skylab terminal system 94
R. J. Mancini

Structured design 115
W. P. Stevens, G. J. Myers, and L. L. Constantine

Synchronous data link control: A perspective 140
R. A. Donnan and J. R. Kersey

A model for the evaluation of storage hierarchies 163
J. Gecsei and J. A. Lukes

Volume 13
1974

Number Three

VSAM data set design 186
D. G. Keehn and J. O. Lacy

OS/VS1 concepts and philosophies 213
T. F. Wheeler, Jr.

Operating system integrity in OS/VS2 230
W. S. McPhee

The job entry subsystem of OS/VS1 253
J. H. Baily, J. A. Howard, and T. J. Szczygielski

Number Four

The OS/VS2 Release 2 System Resources Manager 274
H. W. Lynch and J. B. Page

Optimizing program placement in virtual systems 292
K. D. Ryder

System/7 in a hierarchical laboratory automation system 307
H. Cole

Elements of probability for system design 325
A. O. Allen

Five-year author index

AISO, M., Forecasting techniques, **12,** 2, 187 (1973).

ALLEN, A. O., Elements of probability for system design, **13,** 4, 325 (1974).

ALLEN, C. D., The application of formal logic to programs and programming, **10,** 1, 2 (1971).

ALMOND, D. B., Numerical control for machining complex surfaces, **11,** 2, 150 (1972).

ALTMAN, E. B., see Senko, M. E., **12,** 1, 30 (1973).

ANTHONY, A. L., and H. K. Watson, Techniques for developing analytic models, **11,** 4, 316 (1972).

ARNOLD, J. S., D. P. Casey, and R. H. McKinstry, Design of tightly-coupled multiprocessing programming, **13,** 1, 60 (1974).

ASCOLY, J., see Kuki, H., **10,** 1, 39 (1971).

ASTRAHAN, M. M., see Senko, M. E., **12,** 1, 30 (1973).

AUSLANDER, M. A., and J. F. Jaffe, Functional structure of IBM virtual storage operating systems, Part I, Influences of dynamic address translation on operating system technology, **12,** 4, 368 (1973).

BAILY, J. H., J. A. Howard, and T. J. Szczygielski, The job entry subsystem of OS/VS1, **13,** 3, 253 (1974).

BAKER, F. T., Chief programmer team management of production programming, **11,** 1, 56 (1972).

BANHAM, J. A., and P. McClelland, Design features of a real-time check-clearing system, **11,** 4, 329 (1972).

BARD, Y., Performance criteria and measurement for a time-sharing system, **10,** 3, 193 (1971).

Experimental evaluation of system performance, **12,** 3, 302 (1973).

BELADY, L. A., M. W. Blasgen, C. J. Evangelisti, and R. D. Tennison, A computer graphics system for block diagram problems, **10,** 2, 143 (1971).

BIRCH, J. P., Functional structure of IBM virtual storage operating systems, Part III, Architecture and design of DOS/VS, **12,** 4, 401 (1973).

BLACK, B. C., and D. C. Gazis, Real-time traffic flow optimization, **10,** 3, 217 (1971).

BLASGEN, M. W., see Belady, L. A., **10,** 2, 143 (1971).

BOIES, S. J., User behavior on an interactive computer system, **13,** 1, 2 (1974).

BREWER, A. C., Interactive scheduling system, **10,** 1, 62 (1971).

BROWN, D. T., R. L. Eibsen, and C. A. Thorn, Channel and direct access architecture, **11,** 3, 186 (1972).

BROWN, J. F., and D. W. Low, Interactive simulation for banking, **12,** 2, 172 (1973).

CALLAWAY, P. H., J. P. Considine, and C. H. Thompson, Uses of virtual storage systems in a scientific environment, **11,** 3, 200 (1972).

CASEY, D. P., see Arnold, J. S., **13,** 1, 60 (1974).

CHANG, W., Single-server queuing processes in computing, **9,** 1, 36 (1970).

COLE, H., System/7 in a hierarchical laboratory automation system, **13,** 4, 307 (1974).

CONSIDINE, J. P., see Callaway, P. H., **11,** 3, 200 (1972).

CONSTANTINE, L. L., see Stevens, W. P., **13,** 2, 115 (1974).

DARGA, K., On-line inquiry under a small-system operating system, **9,** 1, 2 (1970).

DAVIES, P. M., Readings in microprogramming, **11,** 1, 16 (1972).

DAY, W. H. E., Compiler assignment of data items to registers, **9,** 4, 281 (1970).

DILLON, T. J., see Jacobs, J. H., **9,** 2, 145 (1970).

DONNAN, R. A., and J. R. Kersey, Synchronous data link control: A perspective, **13,** 2, 140 (1974).

DZIELINSKI, B. P., A guide to financial planning tools and techniques, **12,** 2, 126 (1973).

EIBSEN, R. L., see Brown, D. T., **11,** 3, 186 (1972).

ELSON, M., and S. T. Rake, Code-generation technique for large-language compilers, **9,** 3, 167 (1970).

EVANGELISTI, C. J., see Belady, L. A., **10,** 2, 143 (1971).

FEHDER, P. L., see Senko, M. E., **12,** 1, 30 (1973).

FERDINAND, A. E., An analysis of the machine interference model, **10,** 2, 129 (1971).

FREDERICKSEN, D. H., Describing data in computer networks, **12,** 3, 257 (1973).

FRIEDMAN, T. D., The authorization problem in shared files, **9,** 4, 258 (1970).

FROMM, J. E., and D. E. Schreiber, System aspects of large-problem computation and display, **11,** 1, 41 (1972).

GAZIS, D. C., see Black, B. C., **10,** 3, 217 (1971).

GECSEI, J., see Mattson, R. L., **9,** 2, 78 (1970).
GECSEI, J., and J. A. Lukes, A model for the evaluation of storage hierarchies, **13,** 2, 163 (1974).
GERALD, J., see Hatfield, D. J., **10,** 3, 168 (1971).
GORDON, R. J., Financial modeling on small systems, **12,** 2, 161 (1973).
GORENSTEIN, S., Programming for economic lot-sizes with precedences between items, **10,** 3, 232 (1971).
HAGAMEN, W. D., D. J. Linden, H. S. Long, and J. C. Weber, Encoding verbal information as unique numbers, **11,** 4, 278 (1972).
HANFORD, K. V., Automatic generation of test cases, **9,** 4, 242 (1970).
HANSSMAN, F., W. Kistler, and H. Schulz, Modeling for computer center planning, **10,** 4, 305 (1971).
HATFIELD, D. J., and J. Gerald, Program restructuring for virtual memory, **10,** 3, 168 (1971).
HATFIELD, D. J., see Parmelee, R. P., **11,** 2, 99 (1972).
HOBGOOD, W. S., Evaluation of an interactive-batch system network, **11,** 1, 2 (1972).
HOWARD, J. A., see Baily J. H., **13,** 3, 253 (1974).
JACOBS, J. H., and T. J. Dillon, Interactive Saturn flight program simulator, **9,** 2, 145 (1970).
JAFFE, J. F. see Auslander, M. A., **12,** 4, 368 (1973).
KARP, D. P., see McKay, D. B., **12,** 1, 94 (1973).
KEEHN, D. G., and J. O. Lacy, VSAM data set design, **13,** 3, 186 (1974).
KERSEY, J. R., see Donnan, R. A., **13,** 2, 140 (1974).
KINGSTON, P. L., Concepts of financial models, **12,** 2, 113 (1973).
KISTLER, W., see Hanssmann, F., **10,** 4, 305 (1971).
KUKI, H., and J. Ascoly, FORTRAN extended-precision library, **10,** 1, 39 (1971).
LACY, J. O., see Keehn, D. G., **13,** 3, 186 (1974).
LANDE, H. F., Planning-data systems, **12,** 2, 145 (1973).
LINDEN, D. J. see Hagamen, W. D., **11,** 4, 278 (1972).
LONG, H. S., see Hagamen, W. D., **11,** 4, 278 (1972).
LORIN, H., A guided bibliography to sorting, **10,** 3, 244 (1971).
LOW, D. W. see Brown, J. F., **12,** 2, 172 (1973).
LUETJE, J. H., Interactive aeronautical charting, **9,** 3, 219 (1970).
LUKES, J. A., see Gecsei, J., **13,** 2, 163 (1974).
LYNCH, H. W., and J. B. Page, The OS/VS2 Release 2 System Resources Manager, **13,** 4, 274 (1974).
MACKINNON, R. A., Advanced function extended with tightly-coupled multiprocessing, **13,** 1, 32 (1974).
MANCINI, R. J., Performance analysis for the Skylab terminal system, **13,** 2, 94 (1974).
MARGOLIN, B. H., R. P. Parmelee, and M. Schatzoff, Analysis of free-storage algorithms, **10,** 4, 283 (1971).
MARKS, B. L., Design of a checkout compiler, **12,** 3, 315 (1973).
MATTSON, R. L., J. Gecsei, D. R. Slutz, and I. L. Traiger, Evaluation techniques for storage hierarchies, **9,** 2, 78 (1970).
MCCLELLAND, P., see Banham, J. A., **11,** 4, 329 (1972).
MCGRATH, M., Virtual machine computing in an engineering environment, **11,** 2, 131 (1972).
MCKAY, D. B., Protocol for a computer network, **12,** 1, 94 (1973).
MCKINSTRY, R. H., see Arnold, J. S., **13,** 1, 60 (1974).
MCPHEE, W. S., Operating system integrity in OS/VS2, **13,** 3, 230 (1974).
MEYER, R. A., and L. H. Seawright, A virtual machine time-sharing system, **9,** 3, 199 (1970).
MORRISON, J. E., User program performance in virtual storage systems, **12,** 3, 216 (1973).
MYERS, G. J., see Stevens, W. P., **13,** 2, 115 (1974).
NAHOURAII, E., Direct-access device simulation, **13,** 1, 19 (1974).
NEUHOLD, E. J., The formal description of programming languages, **10,** 2, 86 (1971).
NEWITT, J. W., and A. Odarchenko, A structure for real-time Stenotype transcription, **9,** 1, 24 (1970).
ODARCHENKO, A., see Newitt, J. W., **9,** 1, 24 (1970).
ORLICKY, J. A., Net change material requirements planning, **12,** 1, 2 (1973).
PAGE, J. B., see Lynch, H. W., **13,** 4, 274 (1974).
PARMELEE, R. P., see Margolin, B. H., **10,** 4, 283 (1971).

PARMELEE, R. P., T. I. Peterson, C. C. Tillman, and D. J. Hatfield, Virtual storage and virtual machine concepts, **11,** 2, 99 (1972).
PETERSON, T. I., see Parmelee, R. P., **11,** 2, 99 (1972).
POMEROY, J. W., A guide to programming tools and techniques, **11,** 3, 234 (1972).
QUARLES, D. R., Trajectory control programs in support of Apollo missions, **9,** 1, 12 (1970).
RAKE, S. T., see Elson, M., **9,** 3, 167 (1970).
RAVIN, J., and M. Schatzoff, An interactive graphics system for analysis of business decisions, **12,** 3, 238 (1973).
RECHTSCHAFFEN, R. N., Queuing simulation using a random number generator, **11,** 3, 255 (1972).
RETTUS, R. C., and R. A. Smith, Accounting control of data processing, **11,** 1, 74 (1972).
RYDER, K. D., A heuristic approach to task dispatching, **9,** 3, 189 (1970).
Optimizing program placement in virtual systems, **13,** 4, 292 (1974).
SCHATZOFF, M., see Margolin, B. H., **10,** 4, 283 (1971).
see also Ravin, J., **12,** 3, 238 (1973).
SCHREIBER, D. E., see Fromm, J. E., **11,** 1, 41 (1972).
SCHULZ, H., see Hanssmann, F., **10,** 4, 305 (1971).
SEAWRIGHT, L. H., see Meyer, R. A. **9,** 3, 199 (1970).
SENKO, M. E., E. B. Altman, M. M. Astrahan, and P. L. Fehder, Data structures and accessing in data-base systems. Part I, Evolution of information systems, **12,** 1, 30, Part II, Information organization, **12,** 1, 45, Part III, Data representations and the data independent accessing model, **12,** 1, 64 (1973).
SHEDLER, G. S., and S. C. Yang, Simulation of a model of paging system performance, **10,** 2, 113 (1971).
SHERR, A. L., Functional structure of IBM virtual storage operating systems, Part II, OS/VS2-2 concepts and philosophies, **12,** 4, 382 (1973).
SLUTZ, D. R., see Mattson, R. L., **9,** 2, 78 (1970).
SMITH, R. A., see Rettus, R. C., **11,** 1, 74 (1972).
STEVENS, W. P., G. J. Myers, and L. L. Constantine, Structured design, **13,** 2, 115 (1974).
STREETER, D. N., Cost-benefit evaluation of scientific computing services, **11,** 3, 219 (1972).
Centralization or dispersion of computing facilities, **12,** 3, 223 (1973).
SZCZYGIELSKI, T. J., see Baily, J. H., **13,** 3, 253 (1974).
TENNISON, R. D., see Belady, L. A., **10,** 2, 143 (1971).
THOMPSON, C. H., see Callaway, P. H., **11,** 3, 200 (1972).
THORN, C. A., see Brown, D. T., **11,** 3, 186 (1972).
TILLMAN, C. C., see Parmelee, R. P., **11,** 2, 99 (1972).
TRAIGER, I. L., see Mattson, R. L., **9,** 2, 78 (1970).
UHROWCZIK, P. P., Data Dictionary/Directories, **12,** 4, 332 (1973).
WAGNER, R. E., Indexing design considerations, **12,** 4, 351 (1973).
WAHI, P. N., A general management business simulation in APL, **11,** 2, 169 (1972).
WATSON, H. K., see Anthony, A. L., **11,** 4, 316 (1972).
WEBER, J. C., see Hagamen, W. D., **11,** 4, 278 (1972).
WHEELER, T. F., JR., OS/VS1 concepts and philosophies, **13,** 3, 213 (1974).
WIMBROW, J. H., A large-scale interactive administrative system, **10,** 4, 260 (1971).
WOODRUM, L. J., A model of floating buffering, **9,** 2, 118 (1970).
YANG, S. C., see Shedler, G. S., **10,** 2, 113 (1971).

APPLICATIONS

Trajectory control programs — Quarles, **9**, 1, 12
Real-time Stenotype transcription — Newitt, **9**, 1, 24
Interactive flight program simulator — Jacobs, **9**, 2, 145
Interactive aeronautical charting — Leutje, **9**, 3, 219
Interactive scheduling system — Brewer, **10**, 1, 62
A computer graphics system — Belady, **10**, 2, 143
Real-time traffic flow optimization — Black, **10**, 3, 217
Programming for economic lot-sizes — Gorenstein, **10**, 3, 232
Large-scale interactive administrative system — Wimbrow, **10**, 4, 260
Interactive-batch network evaluation — Hobgood, **11**, 1, 2
Large-problem computation and display — Fromm, **11**, 1, 41
Chief programmer team — Baker, **11**, 1, 56
Virtual machine computing in engineering — McGrath, **11**, 2, 131
Numerical control for complex surfaces — Almond, **11**, 2, 150
Management business simulation in APL — Wahi, **11**, 2, 169
Virtual storage in a scientific environment — Callaway, **11**, 3, 200
Encoding verbal information — Hagamen, **11**, 4, 278
A real-time check-clearing system — Banham, **11**, 4, 329
Net change material requirements planning — Orlicky, **12**, 1, 2
Concepts of financial models — Kingston, **12**, 2, 113
Financial planning tools and techniques — Dzielinski, **12**, 2, 126
Planning-data systems — Lande, **12**, 2, 145
Financial modeling on small systems — Gordon, **12**, 2, 161
Interactive simulation for banking — Brown, **12**, 2, 172
Forecasting techniques — Aiso, **12**, 2, 187
Interactive graphics system for business decisions — Ravin, **2**, 3, 238
Interactive computer user behavior — Boies, **13**, 1, 2
Direct-access device simulation — Nahouraii, **13**, 1, 19
Skylab terminal system performance analysis — Mancini, **13**, 2, 94
Structured design — Stevens, **13**, 2, 115
Hierarchical laboratory automation system — Cole, **13**, 4, 307

Five-year subject index

COMPILERS

Code-generation for large-language compilers — Elson, **9**, 3, 167
Compiler assignment of data items to registers — Day, **9**, 4, 281
Design of a checkout compiler — Marks, **12**, 3, 315

COMPUTER SYSTEMS

Readings in microprogramming — Davies, **11**, 1, 16
Virtual storage and machine concepts — Parmelee, **11**, 2, 99
Channel and direct access architecture — Brown, **11**, 3, 186
Structure of virtual storage operating systems
  Influences of dynamic address translation — Auslander, **12**, 4, 368
  OS/VS2-2 concepts and philosophies — Scherr, **12**, 4, 382
  DOS/VS architecture and design — Birch, **12**, 4, 401
Advanced function extended with multiprocessing — MacKinnon, **13**, 1, 32
Multiprocessing programming design — Arnold, **13**, 2, 60
Skylab terminal system performance analysis — Mancini, **13**, 2, 94
OS/VS1 concepts and philosophies — Wheeler, **13**, 3, 213
Hierarchical laboratory automation system — Cole, **13**, 4, 307

DATA REPRESENTATION

Real-time Stenotype transcription — Newitt, **9**, 1, 24
A computer graphics system — Belady, **10**, 2, 143
Encoding verbal information — Hagamen, **11**, 4, 278
Data structures and accessing in data-base systems — Senko, **12**, 1, 30
Describing data in computer networks — Fredericksen, **12**, 3, 257

VSAM data set design — Keehn, **13**, 3, 186

FILE ORGANIZATION

Evaluation techniques for storage hierarchies — Mattson, **9**, 2, 78
Authorization in shared files — Friedman, **9**, 4, 258
Large-problem computation and display — Fromm, **11**, 1, 41
Data structures and accessing in data-base systems — Senko, **12**, 1, 30
Describing data in computer networks — Fredericksen, **12**, 3, 257
Data dictionary/directories — Uhrowczik, **12**, 4, 332
Indexing design considerations — Wagner, **12**, 4, 351
Evaluation of storage hierarchies — Gecsei, **13**, 2, 163
VSAM data set design — Keehn, **13**, 3, 186

GRAPHICS

Interactive flight program simulator — Jacobs, **9**, 2, 145
Interactive aeronautical charting — Luetje, **9**, 3, 219
A computer graphics system — Belady, **10**, 2, 143
Large-problem computation and display — Fromm, **11**, 1, 41
Virtual machine computing in engineering — McGrath, **11**, 2, 131
Numerical control for complex surfaces — Almond, **11**, 2, 150
Interactive graphics system for business decisions — Ravin, **12**, 3, 238

INFORMATION SYSTEMS

Interactive scheduling system — Brewer, **10**, 1, 62
Large-scale interactive administrative system — Wimbrow, **10**, 4, 260
Net change material requirements planning — Orlicky, **12**, 1, 2
Skylab terminal system performance analysis — Mancini, **13**, 2, 94

LANGUAGES

Code-generation for large-language compilers — Elson, **9**, 3, 167
Automatic generation of test cases — Hanford, **9**, 4, 242
Formal description of programming languages — Neuhold, **10**, 2, 86
Interactive computer user behavior — Boies, **13**, 1, 2

MANAGEMENT METHODS

Modeling for computer center planning — Hanssmann, **10**, 4, 305
Chief programmer team — Baker, **11**, 1, 56
Accounting control of data processing — Rettus, **11**, 1, 74
Management business simulation in APL — Wahi, **11**, 2, 169
Scientific computing service evaluation — Streeter, **11**, 3, 219
Net change material requirements planning — Orlicky, **12**, 1, 2
Concepts of financial models — Kingston, **12**, 2, 113
Financial planning tools and techniques — Dzielinski, **12**, 2, 126
Planning-data systems — Lande, **12**, 2, 145
Financial modeling on small systems — Gordon, **12**, 2, 161
Interactive simulation for banking — Brown, **12**, 2, 172
Forecasting techniques — Aiso, **12**, 2, 187
Interactive graphics system for business decisions — Ravin, **12**, 3, 238
Centralization or dispersion of computing facilities — Streeter, **12**, 3, 283
Skylab terminal system performance analysis — Mancini, **13**, 2, 94

MATHEMATICAL METHODS

A model of floating buffering — Woodrum, **9**, 2, 118
Compiler assignment of data items to registers — Day, **9**, 4, 281
Application of formal logic — Allen, **10**, 1, 2
FORTRAN extended-precision library — Kuki, **10**, 1, 39
Programming for economic lot-sizes — Gorenstein, **10**, 3, 232
Analysis of free-storage algorithms — Margolin, **10**, 4, 283

Large-problem computation and display — Fromm, **11,** 1, 41
Numerical control for complex surfaces — Almond, **11,** 2, 150
Using a random number generator — Rechtschaffen, **11,** 3, 255
Forecasting techniques — Aiso, **12,** 2, 187
Probability for system design — Allen, **13,** 4, 325

MICROPROGRAMMING

Readings in microprogramming — Davies, **11,** 1, 16

NETWORKS

Interactive-batch network evaluation — Hobgood, **11,** 1, 2
Protocol for a computer network — McKay, **12,** 1, 94
Describing data in computer networks — Fredericksen, **12,** 3, 257
Centralization or dispersion of computing facilities — Streeter, **12,** 3, 283
Synchronous data link control — Donnan, **13,** 2, 140

OPERATING SYSTEMS

On-line inquiry under small operating system — Darga, **9,** 1, 2
A heuristic approach to task dispatching — Ryder, **9,** 3, 189
A virtual machine time-sharing system — Meyer, **9,** 3, 199
Interactive-batch network evaluation — Hobgood, **11,** 1, 2
Structure of virtual storage operating systems
  Influences of dynamic address translation — Auslander, **12,** 4, 368
  OS/VS2-2 concepts and philosophies — Scherr, **12,** 4, 382
  DOS/VS architecture and design — Birch, **12,** 4, 401
Advanced function extended with multiprocessing — MacKinnon, **13,** 1, 32
Multiprocessing programming design — Arnold, **13,** 1, 60
OS/VS1 concepts and philosophies — Wheeler, **13,** 3, 213
Operating system integrity in OS/VS2 — McPhee, **13,** 3, 230
Job entry subsystem of OS/VS1 — Baily, **13,** 3, 253
OS/VS2 system resources manager — Lynch, **13,** 4, 274
Optimizing program placement — Ryder, **13,** 4, 292

PERFORMANCE EVALUATION

Time-sharing performance criteria and measurement — Bard, **10,** 3, 193
Scientific computing service evaluation — Streeter, **11,** 3, 219
Queuing using a random number generator — Rechtschaffen, **11,** 3, 255
User program performance in virtual storage — Morrison, **12,** 3, 216
Experimental evaluation of system performance — Bard, **12,** 3, 302
Interactive computer user behavior — Boies, **13,** 1, 2
Skylab terminal system performance analysis — Mancini, **13,** 2, 94
Evaluation of storage hierarchies — Gecsei, **13,** 2, 163
OS/VS2 system resources manager — Lynch, **13,** 4, 274
Probability for system design — Allen, **13,** 4, 325

PROGRAMMING DOCUMENTATION AND TECHNIQUES

Automatic generation of test cases — Hanford, **9,** 4, 242
Formal description of programming languages — Neuhold, **10,** 2, 86
A guide to programming tools and techniques — Pomeroy, **11,** 3, 234
User program performance in virtual storage — Morrison, **12,** 3, 216
Structured design — Stevens, **13,** 2, 115

QUEUING

Single-server queuing in computing systems — Chang, **9,** 1, 36
Analysis of the machine interference model — Ferdinand, **10,** 2, 129
Queuing using a random number generator — Rechtschaffen, **11,** 3, 255
Evaluation of storage hierarchies — Gecsei, **13,** 2, 163
Probability for system design — Allen, **13,** 4, 325

REAL-TIME SYSTEMS

Trajectory control programs	Quarles, **9,** 1, 12
Time-sharing performance criteria and measurement	Bard, **10,** 3, 193
Real-time traffic flow optimization	Black, **10,** 3, 217
Large-scale interactive administrative system	Wimbrow, **10,** 4, 260
A real-time check-clearing system	Banham, **11,** 4, 329
Experimental evaluation of system performance	Bard, **12,** 3, 302
Skylab terminal system performance analysis	Mancini, **13,** 2, 94

SIMULATION

Interactive flight program simulator	Jacobs, **9,** 2, 145
Model of paging system performance	Shedler, **10,** 2, 113
Modeling for computer center planning	Hanssmann, **10,** 4, 305
Management business simulation in APL	Wahi, **11,** 2, 169
Channel and direct access architecture	Brown, **11,** 3, 186
Queuing using a random number generator	Rechtschaffen, **11,** 3, 255
Techniques for developing analytic models	Anthony, **11,** 4, 316
Concepts of financial models	Kingston, **12,** 2, 113
Financial modeling on small systems	Gordon, **12,** 2, 161
Interactive simulation for banking	Brown, **12,** 2, 172
Forecasting techniques	Aiso, **12,** 2, 187
Direct-access device simulation	Nahouraii, **13,** 1, 19
Skylab terminal system performance analysis	Mancini, **13,** 2, 94
Evaluation of storage hierarchies	Gecsei, **13,** 2, 163
Probability for system design	Allen, **13,** 4, 325

SORTING AND MERGING

A model of floating buffering	Woodrum, **9,** 2, 118
Guided bibliography to sorting	Lorin, **10,** 3, 244

STORAGE SYSTEMS

Evaluation techniques for storage hierarchies	Mattson, **9,** 2, 78
A virtual machine time-sharing system	Meyer, **9,** 3, 199
Model of paging system performance	Shedler, **10,** 2, 113
Program restructuring for virtual memory	Hatfield, **10,** 3, 168
Analysis of free-storage algorithms	Margolin, **10,** 4, 283
Virtual storage and machine concepts	Parmelee, **11,** 2, 99
Virtual storage in a scientific environment	Callaway, **11,** 3, 200
Structure of virtual storage operating systems	
Influences of dynamic address translation	Auslander, **12,** 4, 368
OS/VS2-2 concepts and philosophies	Scherr, **12,** 382
DOS/VS architecture and design	Birch, **12,** 4, 401
Skylab terminal system performance analysis	Mancini, **13,** 2, 94
Evaluation of storage hierarchies	Gecsei, **13,** 2, 163
Optimizing program placement	Ryder, **13,** 4, 292

TELEPROCESSING

Protocol for a computer network	McKay, **12,** 1, 94
Describing data in computer networks	Fredericksen, **12,** 3, 257
Centralization or dispersion of computing facilities	Streeter, **12,** 3, 283
Skylab terminal system performance analysis	Mancini, **13,** 2, 94
Synchronous data link control	Donnan, **13,** 2, 140